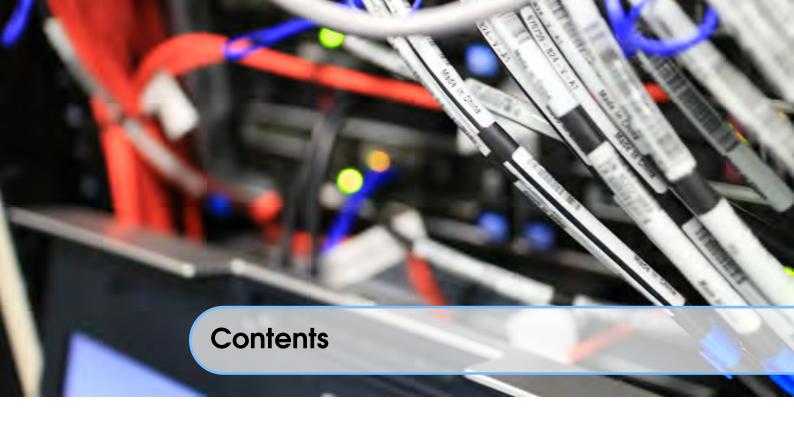


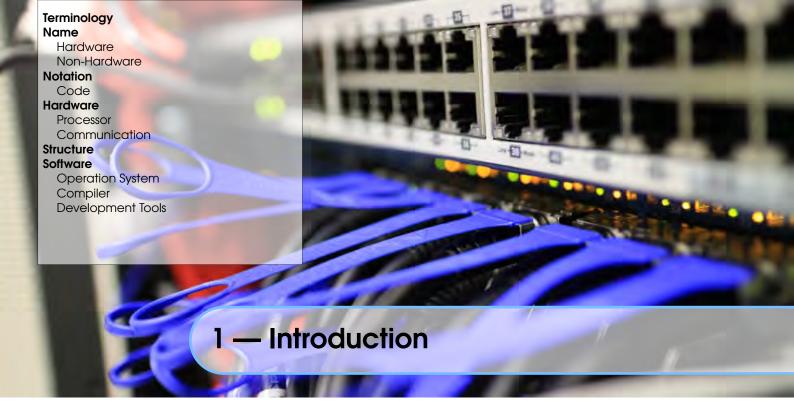
Things You May Want to Know





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1.1 Terminology

1.2 Name

1.2.1 Hardware

Frontend a computer, also called "server node" to connect and control the computer nodes. **Computer Node** a computer, connected and controlled by frontend, and can do process jobs.

1.2.2 Non-Hardware

Combo Combo is a nick name of our cluster.

Computer cluster A computer cluster consists of a set of loosely connected or tightly connected computers that work together so that in many respects they can be viewed as a single system.¹

MPI Message Passing Interface (MPI) is a standardized and portable message-passing system designed by a group of researchers from academia and industry to function on a wide variety of parallel computers. The standard defines the syntax and semantics of a core of library routines useful to a wide range of users writing portable message-passing programs in Fortran or the C programming language. There are several well-tested and efficient implementations of MPI, including some that are free or in the public domain. These fostered the development of a parallel software industry, and there encouraged development of portable and scalable large-scale parallel applications.²

Parallel computing Parallel computing is a form of computation in which many calculations are carried out simultaneously, operating on the principle that large problems can often be divided into smaller ones, which are then solved concurrently ("in parallel"). There are several different forms of parallel computing: bit-level, instruction level, data, and task parallelism. Parallelism has been employed for many years, mainly in high-performance computing, but interest in it has grown lately due to the physical constraints preventing frequency scaling. As power consumption (and consequently heat generation) by comput-

¹From WikiPedia - Item:Computer cluster, http://en.wikipedia.org/wiki/Cluster_(computing), retrived on Mar 21, 2014

²From WikiPedia - Item:Message Passing Interface, http://en.wikipedia.org/wiki/Message_Passing_Interface, retrived on Mar 21, 2014

6 Introduction

ers has become a concern in recent years, parallel computing has become the dominant paradigm in computer architecture, mainly in the form of multi-core processors.³

Rocks Rocks is an open-source Linux cluster distribution that enables end users to easily build computational clusters, grid endpoints and visualization tiled-display walls.⁴ Rocks was initially based on the Red Hat Linux distribution, however modern versions of Rocks were based on CentOS, with a modified Anaconda installer that simplifies mass installation onto many computers. ⁵

1.3 Notation

1.3.1 Code

In this manual, there are a lot of code example, to make it clear to distinguish code from others, some explaination are needed:

Command Line

- 1. Each command will start with "\$", the font is typewriter font, with various font sizes.
- 2. If a piece of command is too long to place in one line, a "\" is used to indicate ignoring a linebreak.
- 3. try not to directly copy from this manual and paste in terminal, for sometiomes "~" and "_" may looks good in manual, but inappropriate in ternimal, pay attention when you paste a block of codes.

1.4 Hardware

Introduction about hardware of combo.

1.4.1 Processor

- 17 × 16 CPUs
- 17 × 256 GPUs

1.4.2 Communication

- 1 × *HP*2910 48*GSwitch*
- 1 × Vo..Switch

1.5 Structure

To quickly understand how the combo works, we can image there are a team of army consisting of 16 solders as well as a captain.

1.6 Software

Here list the softwares installed on Combo.

1.6.1 Operation System

The operating system is Rocks⁶, Currect version is ver.6.1.

³From WikiPedia - Item:Parallel computing, http://en.wikipedia.org/wiki/Parallel_computing, retrived on Mar 21, 2014

⁴Rocks Official Website, http://www.rocksclusters.org/wordpress/?page_id=57, retrived on Mar 21, 2014

⁵From WikiPedia - Item:Rocks Cluster Distribution, http://en.wikipedia.org/wiki/Rocks_Cluster_Distribution, retrived on Mar 21, 2014

⁶http://rocksclusters.org

1.6 Software 7

1.6.2 Compiler

• GNU Compiler (gcc, g++, fortran, JAVA...)

1.6.3 Development Tools

• NVIDIA CUDA Toolkit⁷

⁷https://developer.nvidia.com/cuda-toolkit



To install the combo, basically, the following steps need to follow:

- 1. Install the Rocks in the frontend
- 2. Connect the computer nodes to frontend
- 3. Install the applications

Then, the details are as followed:

2.1 Installing Operating System

Installing operating system on frontend is as easy as you install Windows on your PC, once you know how to config right.

And what I am exactly doing here, is to let you know, how to do it right:

- 1. Download the .ISO and burn into the DVD
- 2. Put DVD into optical driver and follow the prompt to do one step after another.
- 3. done

2.1.1 Download .ISO file and Boot from DVD

The file can be download from http://www.rocksclusters.org/wordpress/?page_id=80, the architacture is x86_64 and the jumpo DVD is preferred.



The installation guide is available on http://www.rocksclusters.org/wordpress/?page_id=4, to avoid iterance, only those with special attention are listed.

2.1.2 Selecting Rolls

At beginning, you are required to select rolls to install. Of course, tick them all is a safe choice, anyway, I will list the rolls recommended to be installed on frontend:



Roll In Rocks, a roll can be regarded as a package, The "Rolls" extend the system by integrating seamlessly and automatically into the management and packaging mechanisms used by base software, greatly simplifying installation and configuration of large numbers of computers. ¹.

¹Breaking News - Operating Systems & Middleware: SDSC Enhances Rocks Cluster Management Toolkit,

10 Installation

- 1. Boot,
- 2. Base,
- 3. Service Pack,
- 4. Area51,
- 5. Condor,
- 6. Ganglia,
- 7. HPC,
- 8. Java,
- 9. Python,
- 10. Perl.
- 11. Bio,
- 12. Web Server,
- 13. OS.

2.1.3 Basic Configuration

In the this section, pay **attention** to network configuration. If you have never plugged the wires, the default interface is:

- eth2: Private Network
- eth3: Public Network
- R

Do not choose eth0 or eth1, or you will suffer a lot afterwards.

Anyway, make sure every textbox is filled appropriately except longitude and latitude.

2.1.4 Disk Partition

To better manage our cluster, manual disk partition is required. After entering manual partition interface, do the partition as:

Partition Setting

File System	Mounted on	Format ?
/dev/sda5	/	yes
/dev/sda1	/boot	yes
/dev/sda3	/export	yes
/dev/mapper/vg_combo_LogVol00	/data /	no
/dev/mapper/vg_combo_LogVol01	/data2 /	no

2.2 Before Connecting Conputer Nodes*

This part is very special, because the **torque** is preferred to be installed before connecting computer nodes. The reason is what we use if **Torque Roll**, it will automatically identify nodes only when nodes are added after torque installed. So please jump to **Installing Application** section to install torque first, then come back to continue.

2.3 Connecting Computer Nodes

Just mentioned before, frontend is "Caption" and we need to establish connections among "Caption" and "Solders".

1. Ensure you have installed Torque roll and rebooted,

http://web.archive.org/web/20070927031015/http://www.gridtoday.com/04/0216/102698.html, retrived on Mar 19, 2014

- 2. Cut off Internet, Shutdown all the nodes by your hands,
- 3. Open Terminal, run \$ insert-ethers, choose Compute as type,
- 4. boot each node one by one, (take your time, maybe switch on one every 1 min), choose "Network Booting" when prompted,
- 5. partition nodes according to:

File System	Mounted on	Size	Format ?
/dev/sda2	/	100000	yes
/dev/sda1	swap	80000	no
/dev/sdb	/tmp	whatever	no

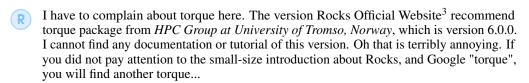
2.4 Installing Applications

The most challenging mission just starts. In this section, we need to install several applications. We will deal with them one by one.

2.4.1 TORQUE

Torque is not packaged in rocks DVD, we need to download torque² from ftp://ftp.uit.no/pub/linux/rocks/torque-roll/.

- under/export/rocks/install (ensure you are there), run
 rocks add roll /root/Desktop/torque-6.0.0-1.x86_64.disk1.iso (differ if the ISO file differs),
- 2. \$ rocks enable roll torque,
- 3. \$ rocks create distro (make sure you are really in /export/rocks/install, for this step is to create a Rocks distribution, which is used to install Rocks nodes with torque.)
- 4. \$ rocks run roll torque | sh (run the torque roll),
- 5. \$ reboot (after reboot, you can use \$ pbsnodes -a to see whether it is running or not)



2.4.2 NVIDIA CUDA Toolkit

Install CUDA is relatively easy, first install NVIDIA driver, then CUDA Toolkit. CUDA Toolkit could be download from https://developer.nvidia.com/cuda-downloads, the installation guide on official website(urlhttp://docs.nvidia.com/cuda/cuda-getting-started-guide-for-linux/index.html), here only list some interesting points: (Applied to NVIDIA CUDA Getting Started Guide for Linux, DU-05347-001_v5.5, July 19, 2013)

- 1. \$ sh cuda-linux64-rel-5.5.22-16488124.run -extract=/share/apps/cuda-install
- 2. \$ sudo sh cuda-linux64-rel-5.5.22-16488124.run -prefix=/share/apps/cuda
- 3. add following code to \sim /.bashrc:

```
# Setting for CUDA
export PATH=/share/apps/cuda/bin:$PATH
export LD_LIBRARY_PATH=/share/apps/cuda/lib64:$LD_LIBRARY_PATH
export LD_LIBRARY_PATH=/share/apps/cuda/lib:$LD_LIBRARY_PATH
```

R Here is a trick to quickly sync the .bashrc to all node, use the code in frontend:

²Torque+Maui job queueing system, packaged by HPC Group at University of Tromso, Norway ³http://www.rocksclusters.org/

12 Installation

```
for i in compute-0-0 compute-0-2 compute-0-3 compute-0-4 compute-0-5 compute
   -0-6 compute-0-7 compute-0-8 compute-0-9 compute-0-10 compute-0-11
   compute-0-12 compute-0-13 compute-0-14 compute-0-15 compute-0-16; do
   scp ~/.bashrc ${i}:~/; done

for i in compute-0-0 compute-0-2 compute-0-3 compute-0-4 compute-0-5 compute
   -0-6 compute-0-7 compute-0-8 compute-0-9 compute-0-10 compute-0-11
   compute-0-12 compute-0-13 compute-0-14 compute-0-15 compute-0-16; do
   ssh ${i} source ~/.bashrc; done
```

- 4. \$ source \sim /.bashrc to update environment variables, and do this to each node.
- 5. Next, you need to install NVIDIA driver to each node. on each node, run
 - \$ /share/apps/cuda/NVIDIA-Linux-x86_64-319.37.run on each node, follow prompt.
- To test whether CUDA is set up, do the following test steps(I found the test method on the official guide is somehow incorrect, here is the apprepriate method):
 - 1. run \$ cuda-install-samples-5.5.sh \sim in CUDA installation directory,
 - 2. \$ cd ~/NVIDIA_CUDA-5.5_Samples/1_Utilities/deviceQuery/,
 - 3. \$ make,
 - 4. \$./deviceQuery,

You will see "Result = PASS" at the end of terminal window if CUDA is set up right.

2.4.3 Intel Parallel Studio

Intel Parallel Studio is not a free software, to use it legally and without cost, we need to register for non-commercial version(http://software.intel.com/en-us/non-commercial-software-development).

- download the **parallel_studio_xe_2013_sp1_update1.tgz**, place it somewhere, untar it using \$ tar -xzvf parallel_studio_xe_2013_sp1_update1.tgz.
- You can either choose to run install_GUI.sh or install.sh program under uncompressed directory, follow prompt.
- When there is **Custom** or **Advanced** option, choose them.
- When prompted to define the installation location, use /share/apps/ as target directory.
- x86 option can be ticked can also be unticked. Ignore the warning at the end if you did not tick to install x86 compilers.



Remember to put the following codes into ~/.bashrc:

```
#for Interl mkl
source /share/apps/intel/mkl/bin/mklvars.sh intel64
```

2.4.4 OpenMPI

I followed this blog⁴ to install OpenMPI. Maybe someday this blog disappears, then you cannot find it, in case, I will lead you through it.

- 1. I found till now, we do not have **g++** compiler installed, use \$ yum install gcc-c++ to install **g++** compiler first.
- 2. copy the following code to \sim **/.bashrc** if they are not there:

```
#for Intel
source /share/apps/intel/bin/compilervars.sh intel64
#GNU compiler
export PATH=/share/apps/intel/bin:$PATH
export INCLUDE=/share/apps/intel/include:$PATH
export LD_LIBRARY_PATH=/share/apps/intel:$PATH
```

⁴Shane Tarleton, Install OpenMPI with GNU Compilers, http://www.shanetarleton.com/install-openmpi-with-gnu-compilers

```
export CC=gcc
export CFLAGS=-03
export CXX=g++
export CXXFLAGS=-03
export FC=gfortran
export F77=gfortran
export F90=gfortran
export FFLAGS=-03
```

- 3. run \$ source \sim /.bashrc to make bashrc file work.
- 4. download OpenMPI from http://www.open-mpi.org/, and place into /share/apps/
- 5. then create 2 folders in /share/apps/:

```
cd /share/apps
mkdir openmpi-install
mkdir openmpi-1.6.5
```

- 6. run \$ tar -C openmpi-install -xf openmpi-1.6.5.tar.gz to uncompress it into **openmpi-install folder**, then cd into the folder.
- 7. run \$./configure -prefix=/share/apps/openmpi-1.6.5 to do install configure,
- 8. then run \$ make all install to install it.
- 9. add following code to \sim **/.bashrc**:

```
# Settings for OpenMPI
export PATH=/share/apps/openmpi-1.6.5/bin:$PATH
export INCLUDE=/share/apps/openmpi-1.6.5/include:$INCLUDE
export LD_LIBRARY_PATH=/share/apps/openmpi-1.6.5/lib:$LD_LIBRARY_PATH
```

also, run \$ source \sim /.bashrc to make it work. and till now, the \sim /.bashrc file should look like this:

```
#for Intel
source /share/apps/intel/bin/compilervars.sh intel64
#GNU compiler
export PATH=/share/apps/intel/bin:$PATH
export INCLUDE=/share/apps/intel/include:$PATH
export LD_LIBRARY_PATH=/share/apps/intel:$PATH
export CC=gcc
export CFLAGS=-03
export CXX=g++
export CXXFLAGS=-03
export FC=gfortran
export F77=gfortran
export F90=gfortran
export FFLAGS=-03
# Settings for OpenMPI
export PATH=/share/apps/openmpi-1.6.5/bin:$PATH
export INCLUDE=/share/apps/openmpi-1.6.5/include:$INCLUDE
export LD_LIBRARY_PATH=/share/apps/openmpi-1.6.5/lib:$LD_LIBRARY_PATH
```

2.4.5 FFTW and GROMACS

Installing FFTW and GROMACS should be difficult if you have not ever experienced. Don't worry, our Kevin has worked out the right way to install it and you, just need to do copy and paste work. :-)



I still want to make sure again you have got **g++** installed. if not, run \$ yum install gcc-c++(if installed, you can still run it to make sure).

FFTW

- 1. Download FFTW from http://www.fftw.org/download.html, untar it and enter the directory.
- 2. run \$./configure MPICC=mpicc --enable-shared --enable-mpi --prefix=/share/apps/fftw3 to configure installation.

14 Installation

- 3. \$ make,
- 4. \$ make install.

GROMACS

1. You need **CMAKE** to finish this installation, download from http://www.cmake.org/cmake/resources/software.html and install it according to its online guide.

- 2. Download latest GROMACS from http://www.gromacs.org/Downloads, untar it and enter the directory.
- 3. run \$ mkdir build to create a folder to store build files,
- 4. \$ cd build,
- 5. \$ CMAKE_PREFIX_PATH=/share/apps/fftw3/:/share/apps/openmpi-1.6.5/ cmake ..\ -DGMX_DOUBLE=ON -DCMAKE_INSTALL_PREFIX=/share/apps/gromacs -DGMX_MPI=ON



The "\" at the end of the first line means ignore line break afterwards, this is one-line command; also, the /share/apps/openmpi-1.6.5/ and /share/apps/fftw3/ may not be accurate for the versions you install may differ from those I did.

- 6. \$ make,
- 7. \$ make install.

Don't forget to add the following code to ~/.bashrc file:

#for GROMACS
source /share/apps/gromacs/bin/GMXRC.bash

also, run \$ source \sim /. bashrc and sync to each node to make it work.



3.1 Introduction

Security is a big issue,

3.2 Network Security

to prevent harker's attack from Internet, following (not limited to) should be done:

Only Allow Particular IPs to SSH Disable Root SSH Access



4.1 Login Combos